

1. WDA rules apply. The League is open to all suitable venues in the Port Talbot area. Each new applicant and venue will be vetted by League Officials before being allowed to join initially for a twelve-month period.

Continuation of membership is to be confirmed at the appropriate League meeting. A bond of £50 is to be paid by each new team which will be returned at the end of the season if the team fulfils its fixtures. No venue that operates an over 18 age limits will be allowed to enter the League.

If complaints are made during a season about the setup at a venue, the League Officials will consider the complaints and inform the offending team of any improvements required. The team will be given 7 days to carry out the appropriate actions. Any further complaints will be considered and if found to be proved the team will be fined £20.00
2. Each Team entered by a Club must provide a League Representative. The League Committee will be elected from these Reps. The Committee will comprise of a Chairman, Secretary, Vice-Chairman and Treasurer and Fixture Secretary. Both Chairman and Vice-Chairman will be elected bi-annually.
3. All Reps must attend League Meetings or send a deputy. Failure to do so will result in a verbal warning in the first instance and then a fine of £10.00 for the next absence. A fine of £15.00 will apply for each further offence. Committee Members must send a letter of apology if they are unable to attend a meeting. An attendance list must be kept at all League meetings.
4. All players must be registered with the League. Registration sheets must be submitted by no later than the second game or the team will be fined £10.00. Players can be registered at the start of a season or by entering their name (marked 'New Player') on the website of the first game they play in. Any team not registering a player who has represented them, will be fined £20.00. If this fine is not paid they will be banned from the League. A player is only allowed to represent one team during a season. If a player plays for more than one Club in a season, they will be banned for the remainder of the season and fined £20.00. Any game that they took part in must be replayed. Only male players are allowed to join the League.
5. If a team cancels a game within 48 hrs of that game taking place their opponents are awarded the highest score of the night on which the game should have been played, from the appropriate Division. No points will be awarded to the team cancelling the game. Outside of 48 hrs, the cancelled game will be replayed on the next available bye night, or another date by arrangement between the two teams involved. This game has to be played before the end of the relevant season.
6. All throws must have a raised oche. The throwing distance is to be seven feet nine and one quarter inches. (236.9cms). The height from the floor to the bull is to be five feet eight inches. (172.7cms).
7. The recording of match is to be completed on the leagues webpage, with both teams locking in the result no later than the following Sunday. All 180's, highest out shots and least number of darts thrown in singles matches will also be recorded on the website on the night of the game and subsequently locked in no later than the following Sunday. If the result is not locked in within the above timescales, then the offending team will be fined £10.00 in the first instance and for any future occurrences.
8. Format: 2 x Threes (701): 3 x Pairs (601): 6 x Singles (501). In the Summer the Singles is a double start.
9. The away team throws first in the first leg and then the teams alternate. If the scores are tied in the last leg, then a coin is tossed to decide who throws first.
10. Games should start at 8:00pm (8:15pm at latest) The home team should allow the away team the use of the board prior to the start of the game to allow them a warmup throw. If any team turns up late three times in a

season, they will be fined £20.00. If a team turns up late more than three times in a season, they will be fined a further £20.00. If the fines are not paid the team will be banned from the League.

11. The least number of players that can start a game is four. Any team playing with less than 6 players must forfeit points. e.g. A team starting with four players will forfeit 4 points (1x 3s 1x Pairs and 2 singles). A team starting with five players will forfeit 3 points (1x 3s 1x Pairs and 1 singles). A player arriving late can only join a match if the game before the leg he wishes to play in has not started. In the Singles, the team with a full number of players can select which players they wish to put in to the draw.
12. If a player has been selected for the singles matches, but has to leave due to unforeseen circumstances, then a substitute player can be selected by agreement of both captains. The player must leave the venue immediately with the substitute added. Also, a player, after being selected for a singles match request to play earlier in the order can do so with agreement between both captains, but that player must then leave the venue immediately on completion of the game he is involved in.
13. All Trophies, Cups and Shields are the sole property of the League. Any team/individual that has been awarded trophies, cups or shields must keep them in good condition at all times and must return them to the League when called on to do so. If any are lost or broken the team / individual responsible will make good either by replacing or payment together with a handling charge of £20.00. If the monies are not paid prior to the forthcoming Presentation, the offender will be banned from playing in the following season or until the monies are recovered. Any team awarded a trophy must attend the presentation to collect it. If this does not happen the trophy is returned to the League for reuse. Any player awarded a trophy must collect the trophy either in person or via a nominated deputy at the presentation. If this does not happen the trophy is returned to the League for reuse. This rule applies to cash prizes if requested instead of Trophies.
14. Any team failing to fulfil its financial obligations to the League will be fined a further £20.00 Failure to pay all monies will result in the team being banned from the League.
15. Any team failing to fulfil its fixtures will be fined £20.00. Failure to pay this fine will result in the team being banned from the League.
16. If any team is banned from the League for non-fulfilment of fixtures or financial obligations, playing non-registered players or any other misdemeanour then ALL points gained against that team will be deducted. The offending team will not be allowed to participate in the following League season and any player registered with that team may not play for any other team during the following League season. Before being allowed to rejoin the League in future seasons the offending team must re-apply to the League and will be required to pay a bond of £50.00 (Returnable at the end of the season if the team fulfils its responsibilities to the League) If the team does not re-apply to join the League then any player from that team who wishes to play for another team must pay a bond of £5.00 (Returnable at the end of the season if he fulfils his responsibilities to the League).
17. A player who seeks to play a tournament, can only do so at the discretion of the committee members who are running that particular tournament.
18. A good quality match board is to be provided. A minimum of one new board per season/year is to be provided.
19. In the event of two or more teams tying in the number of points scored at the end of the season the winner will be decided on the following basis:
 - a. The team with the most League wins in the season is the overall winner.
 - b. If there is still a tie: The team with the most wins in matches between the teams concerned.
 - c. If there is still a tie: The team with the most points in matches between the teams concerned.
 - d. If there is still a tie: A playoff between the teams concerned. If more than two teams are involved matches will be decided by names being drawn out of a hat.

20. Abuse of either the Official Friday Night Darts website or the Friday Night Facebook Page will not be tolerated. Any individual making any unsuitable or abusive posts will have to attend a meeting in front of a Disciplinary Committee set up to adjudicate what action should be taken against the Offender. This could include a fine or ban. The extent of the fine or ban will depend on the severity of the abuse. The abuse of League Officials will carry the highest penalty.
21. If any Team or player has an issue, they want to raise regarding the running of the League, they must do this via their League Rep. who will then take it to the League Committee. Any action that is deemed necessary will be reported back to the next League meeting for approval. Anyone failing to follow this procedure may face a ban which will be determined by an independent group of League representatives.
22. For an EGM to be called it must be supported by at least 3 League Reps.
23. Any new team joining the league has to play in the lowest division in the league.
24. No women are allowed to play in the league.
25. The minimum age of any player within a team must be 14 and over.
26. CHAIRMANS CUP - This is a tournament for League Reps. A team rep must have attended a minimum of 6 meetings (4 if the team does not enter the summer league) before qualifying for entry. WDA RULES APPLY.